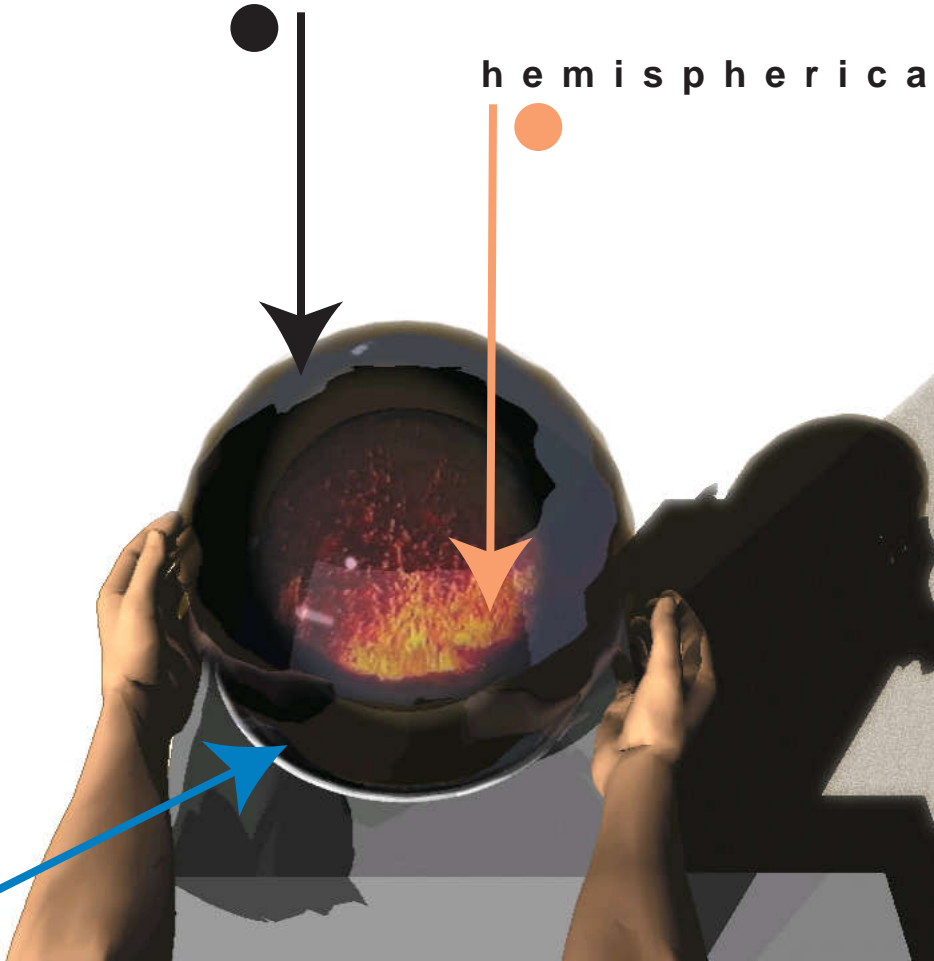


r e V I S I O N

t i n t e d   g l a s s   s p h e r e

h e m i s p h e r i c a l   l e n s



● c a p a c i t a n c e   s e n s o r   ( a n t e n n a   w r a p p e d   a r o u n d   b a l l )

▶ p r o x i m i t y   s w i t c h   ( s t a r t s   v i d e o   s e q u e n c e )

▶ d i s t a n c e   d e t e c t i o n   ( a f f e c t s   i m a g e   c l a r i t y )

When no body is present the tinted glass sphere reflects the light within the room  
The presence of your body's electric charge is detected and a video sequence starts  
The distance of hands from ball affects size and brightness of the video image on the hemispherical lens

I N T E R A C T I V E   I N T E R F A C E

Olaf Meyer 2002 <http://olaffalo.i.am>

sub  
rev